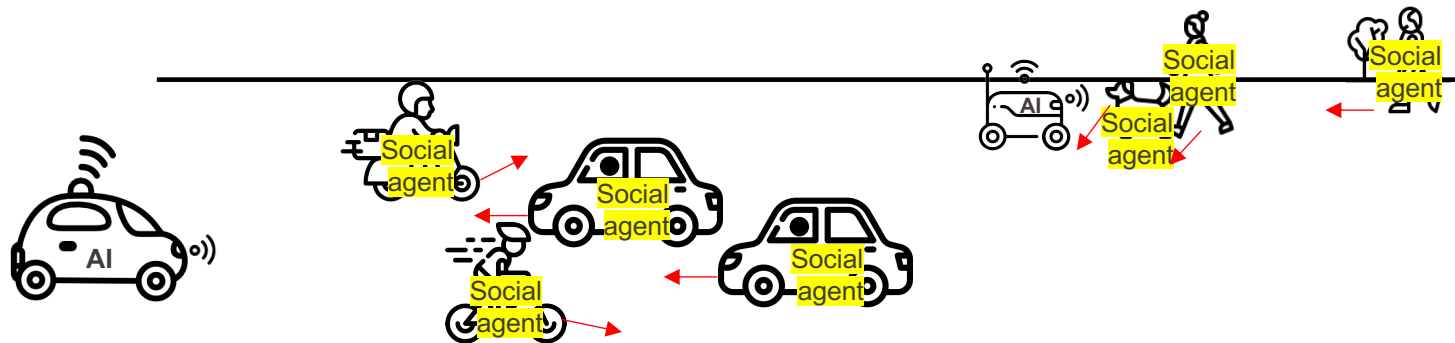


Crowd-Robot Interaction

Prof. Alexandre Alahi



*Social agent = any moving entity in the world (driver, pedestrian, cyclist...) interacting with other moving entities

“Humans subconsciously **forecast the future**...

Autonomous Vehicles must have the same **forecasting** capability to **harmlessly** and **effectively co-exist**”,

Our lab goal.

Forecasting is essential...

time t



Autonomous ✓

t+1



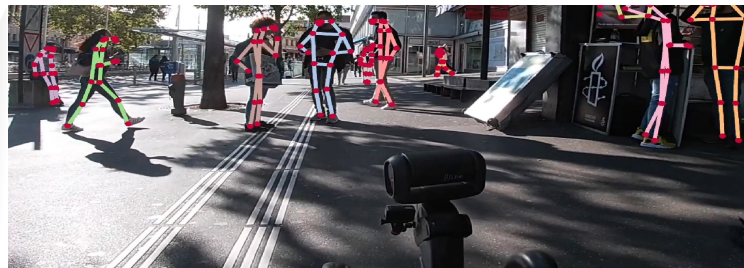
Autonomous ✓

t+2



Autonomous ✗
=> Our robot freezes in close human proximity

t+3



Autonomous ✗
=> Our robot does not comply with social norms



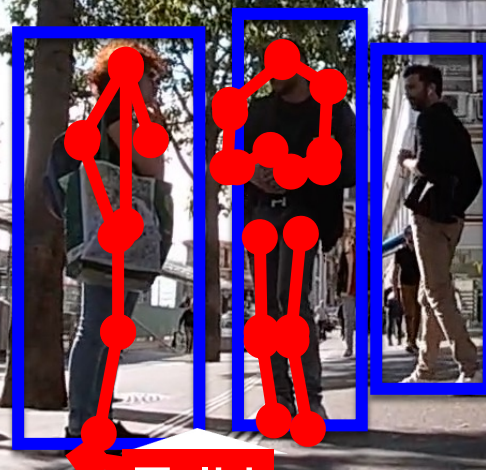
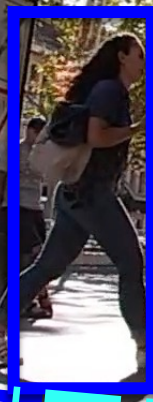
Perceiving



Social Forecasting



Planning

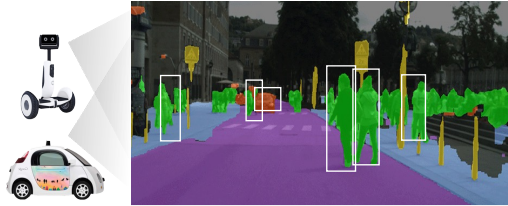


Talking

Our "AV" in Lausanne

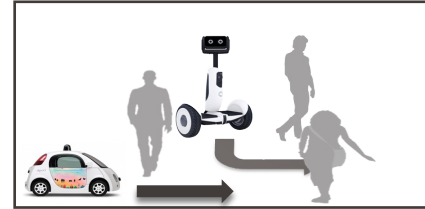


Social Forecasting



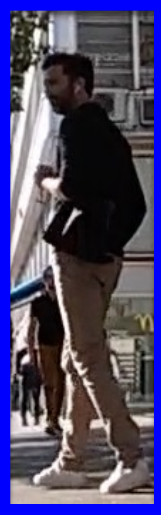
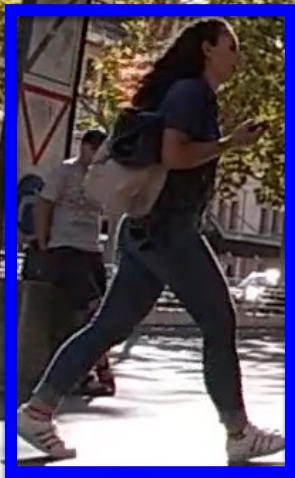
Perceiving

Socially-aware
AI

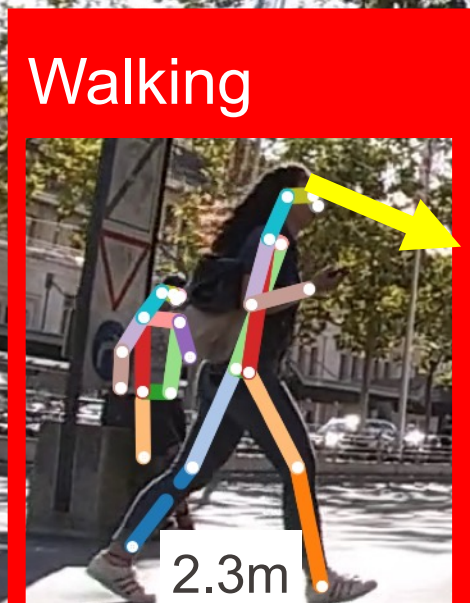


Planning

Object detection



Body poses + Activities + Relationships



[1] PifPaf, **CVPR'19**;

[2] Keypoints communities, **ICCV'21**;

[4] Convolutional Relational Machine, **CVPR'19**;

[6] Monoloco, **ICCV'19**;

on-line demo: vitademo.epfl.ch/movements

[3] OpenPifPaf, open-source library, **IEEE ITS'21**

[5] Detecting 32 Pedestrian Attributes, **IEEE ITS'21**

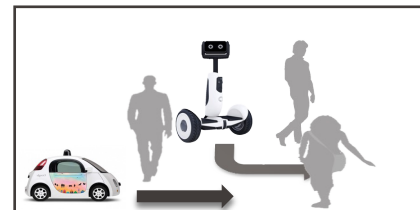
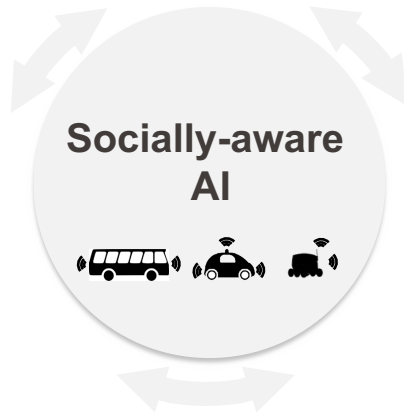
[7] MonStereo, **ICRA'21**



Social Forecasting



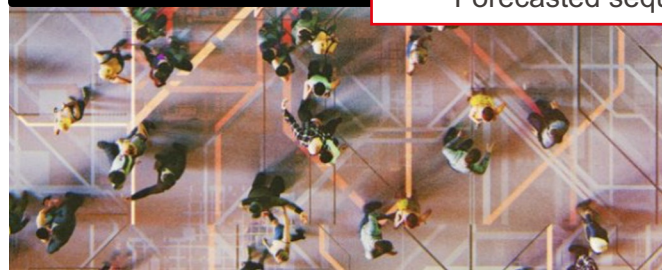
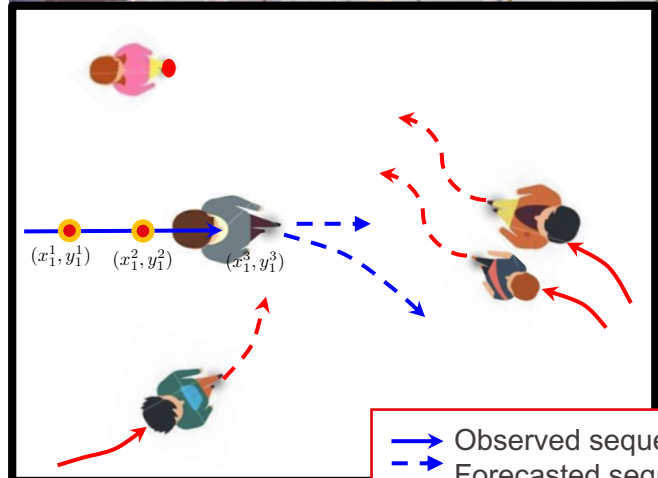
Perceiving



Planning

Social Forecasting (w/ pedestrians)

- **Input:** several sequences of states
- **Output:** forecast the future states, e.g., next 5 seconds

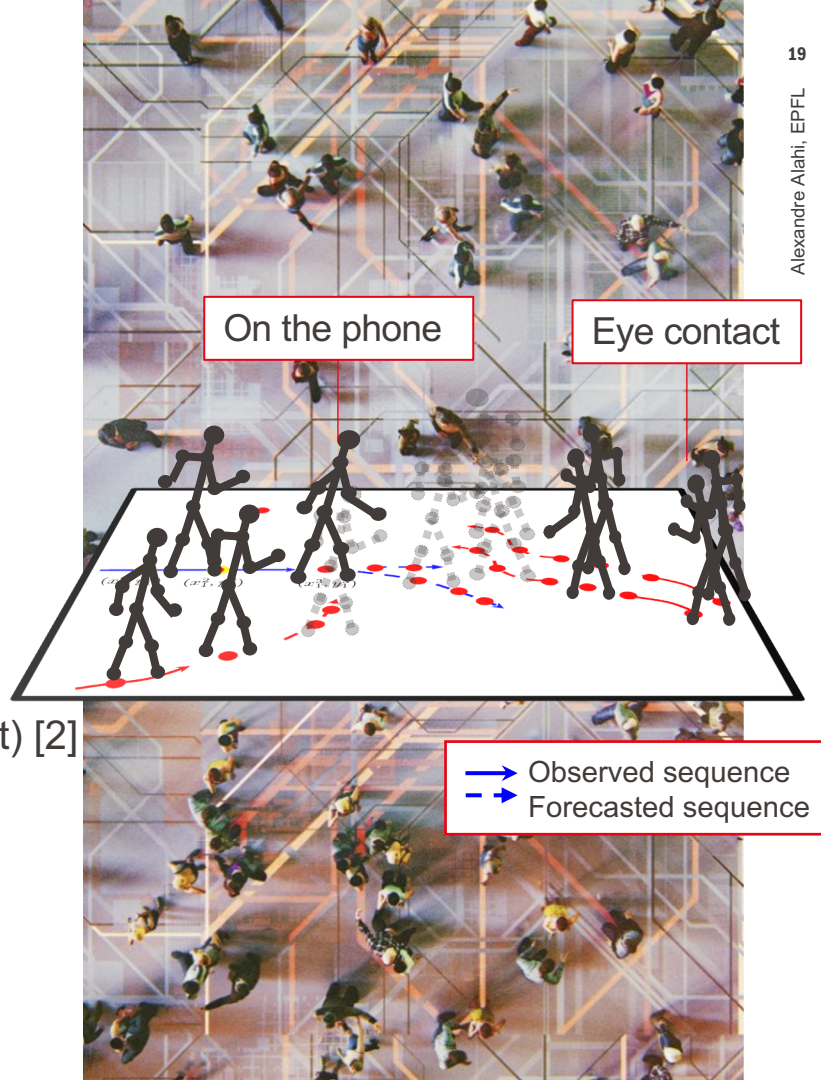


Social Forecasting (w/ pedestrians)

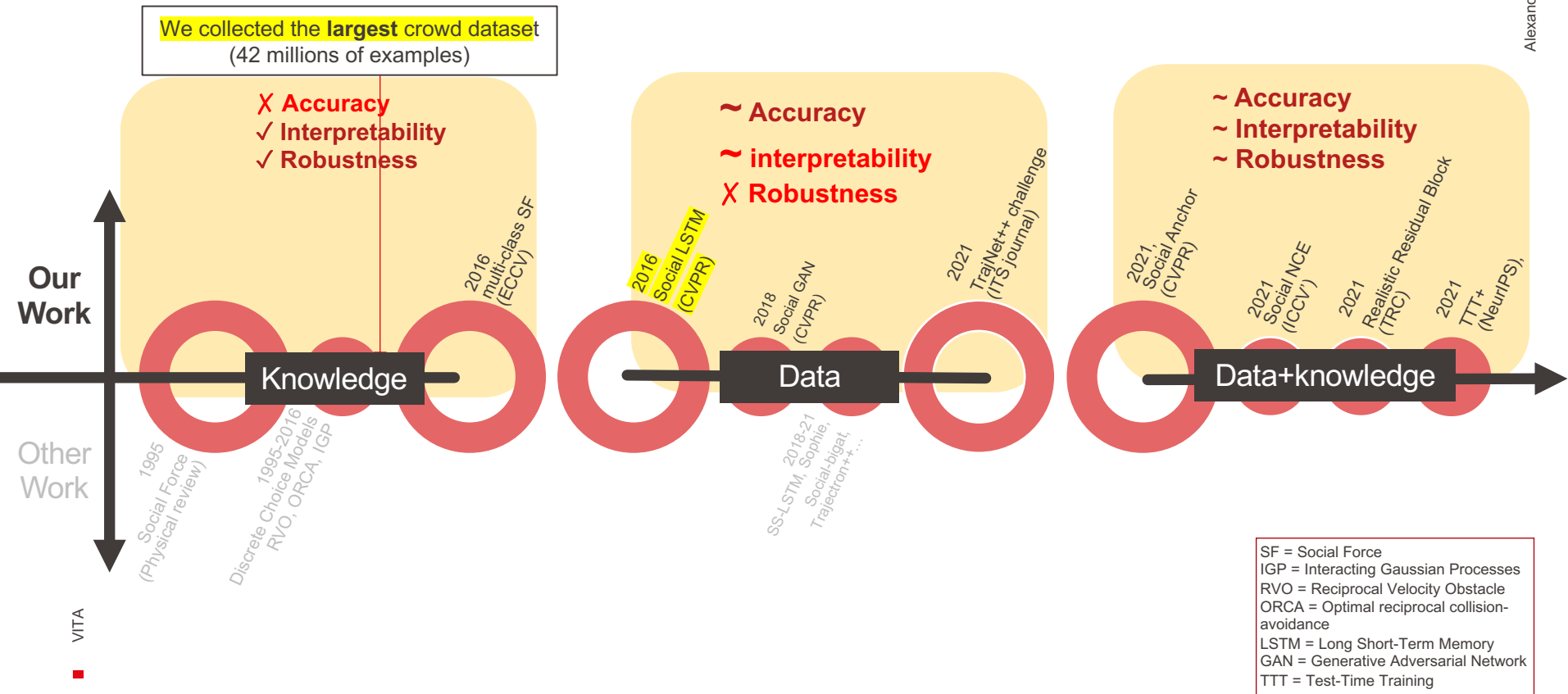
- **Input:** several sequences of states
- **Output:** forecast the future states, e.g., next 5 seconds
- **State:**
 - (x^t, y^t) coordinates in time
 - Body pose [1]
 - Attributes (e.g., on the phone, eye contact) [2]
- Challenge 1: **agent-agent** interactions
- Challenge 2: **disentangle physics from social**

[1] Our PifPaf, CVPR'19

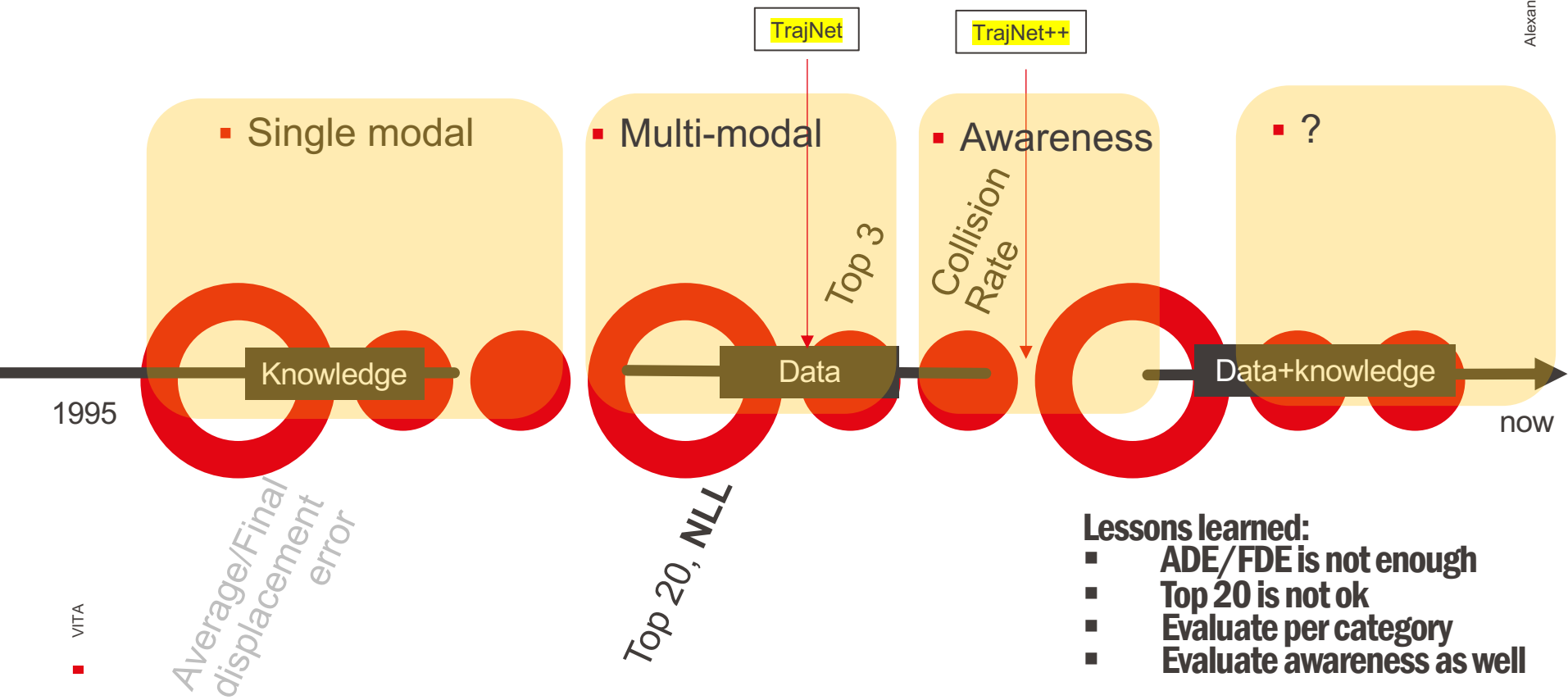
[2] Our 32 attributes detector, ITS transactions'21



Learning paradigms



Accuracy over the years



- Open-source library (> 15 models)
 - <https://github.com/vita-epfl/trajnetplusplusdata>
- Data+evaluation protocols
- Challenge on Aicrowd
 - <https://www.aicrowd.com/challenges/trajnet-a-trajectory-forecasting-challenge>

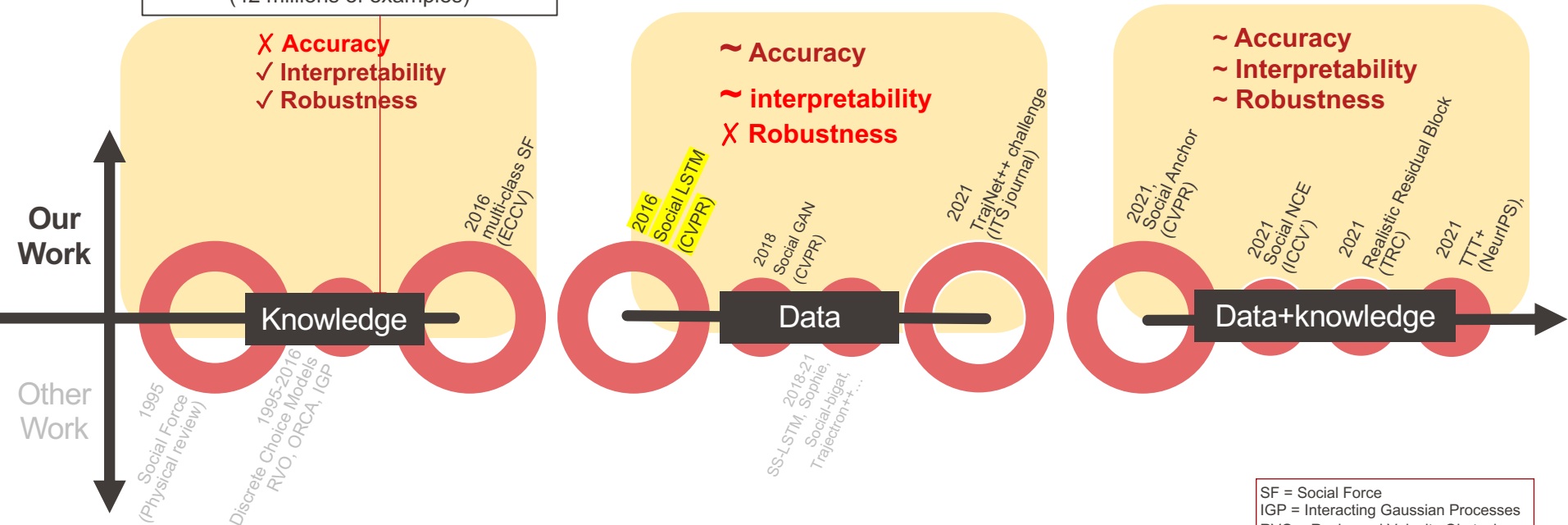


The screenshot displays the Aicrowd challenge page for 'Trajnet++ (A Trajectory Forecasting Challenge)'. The challenge is organized into three rounds, with Round 3 currently active. The page includes a search bar, navigation links for Overview, Leaderboard, Notebooks, Discussion, Insights, Resources, Submissions, and Rules, and a 'Follow' button. Below the navigation, there are three profile cards for participants: 'SocialNCE 114', 'SocialNCE 114', and 'epfl_kishor 114'. The main section is a 'Leaderboard Filters' table with columns for Rank, # Participants, F1 Score, and Data Points. The table lists 30 entries, each with a profile icon, name, score, and a 'View' button. The top entries are:

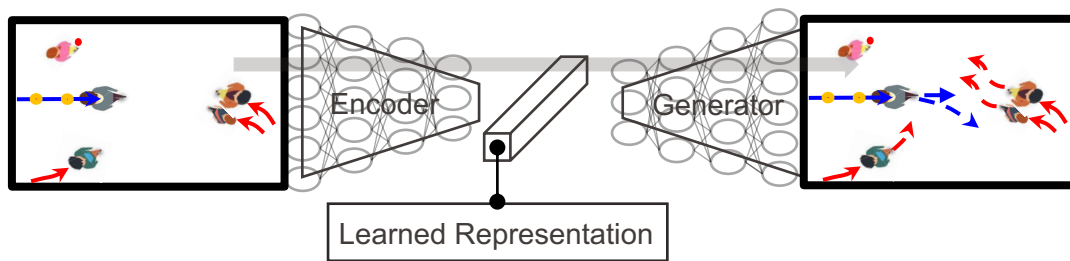
| Rank | # Participants | F1 Score | Data Points | Model Name | Top3 |
|------|----------------|----------|-------------|--|-------|
| 01 | SocialNCE | 1.140 | 5.310 | SocialNCE + Social LSTM | 1.140 |
| 02 | SocialNCE | 1.140 | 6.030 | Social LSTM + Collision Loss | 1.140 |
| 03 | epfl_kishor | 1.140 | 6.440 | Social LSTM Baseline | 1.140 |
| 04 | epfl | 1.110 | 6.540 | - | 1.110 |
| 05 | S-ATTack | 1.110 | 6.290 | na_lm | 1.110 |
| 06 | social | 1.110 | 6.560 | social_lm | 1.110 |
| 07 | marco_header | 1.110 | 6.240 | Test 5 Social Loss epoch 25 | 1.110 |
| 08 | GPUburners | 1.110 | 7.220 | SOGAN | 1.110 |
| 09 | Tourchat | 1.110 | 4.770 | Spatial2Dconvnet | 1.110 |
| 10 | CVLW-456_Dm... | 1.110 | 5.790 | Event | 1.110 |
| 11 | epfl | 1.110 | 7.220 | lm_social | 1.110 |
| 12 | dmu_liyan | 1.110 | 14.000 | - | 1.030 |
| 13 | Spring-mango | 1.110 | 5.790 | SOGAN de social benchmark1 | 1.110 |
| 14 | epfl_kishor | 1.110 | 6.740 | Att LSTM | 1.110 |
| 15 | CVLW-456_Dm... | 1.100 | 4.710 | - | 1.200 |
| 16 | epfl_groupC | 1.210 | 6.490 | model_group_C | 1.210 |
| 17 | epfl | 1.210 | 5.550 | - | 1.210 |
| 17 | andymoussal... | 1.210 | 5.550 | - | 1.210 |
| 19 | epfl | 1.220 | 5.670 | lm_social_directional_weight_0.7_horizon_4_temperature_0.05_epochs_27_trained_on_real_data | 1.220 |
| 20 | Ferretfish | 1.220 | 7.220 | LSTM | 1.220 |
| 21 | epflhoradi | 1.220 | 9.670 | dmu25 | 1.220 |
| 22 | shahzeer | 1.240 | 10.990 | - | 1.240 |
| 23 | epfl | 1.240 | 13.130 | - | 1.240 |
| 24 | hossainarabi | 1.260 | 7.880 | - | 1.260 |
| 25 | epfl | 1.260 | 10.080 | test | 1.260 |
| 26 | epflhoradi | 1.260 | 10.990 | lm_social | 1.260 |
| 27 | epfl | 1.270 | 10.880 | lm_social_collision | 1.270 |
| 28 | Hengry | 1.280 | 12.240 | Hengry | 1.280 |
| 29 | Cheng-Yuan | 1.290 | 7.220 | HDD-epoch4 | 1.290 |
| 30 | epfl | 1.290 | 12.540 | - | 1.290 |

What about Robustness?

We collected the **largest** crowd dataset
(42 millions of examples)

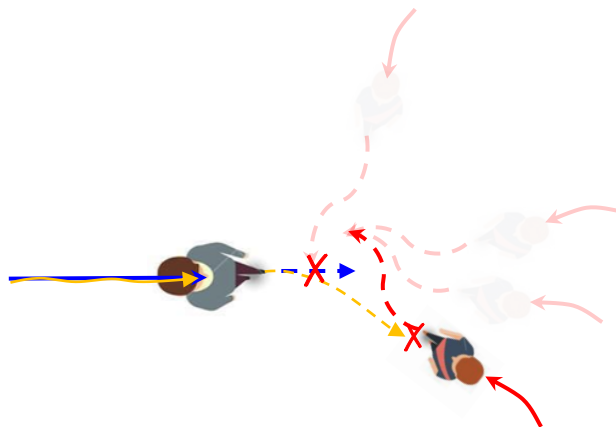


SF = Social Force
 IGP = Interacting Gaussian Processes
 RVO = Reciprocal Velocity Obstacle
 ORCA = Optimal reciprocal collision-avoidance
 LSTM = Long Short-Term Memory
 GAN = Generative Adversarial Network
 TTT = Test-Time Training



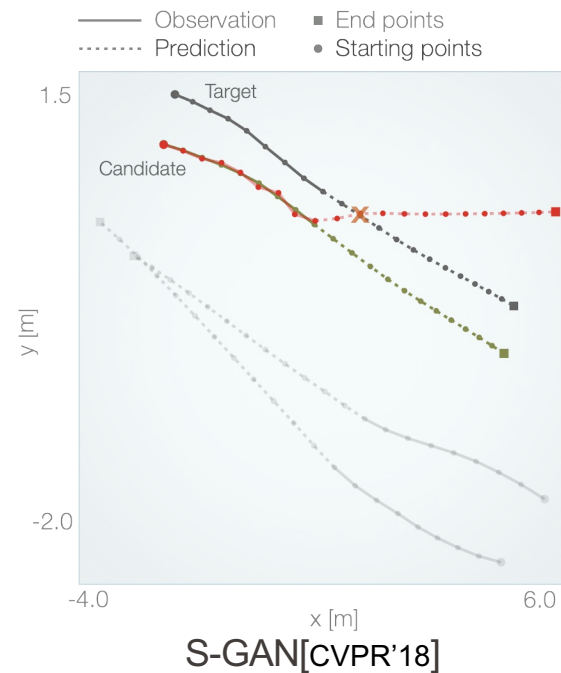
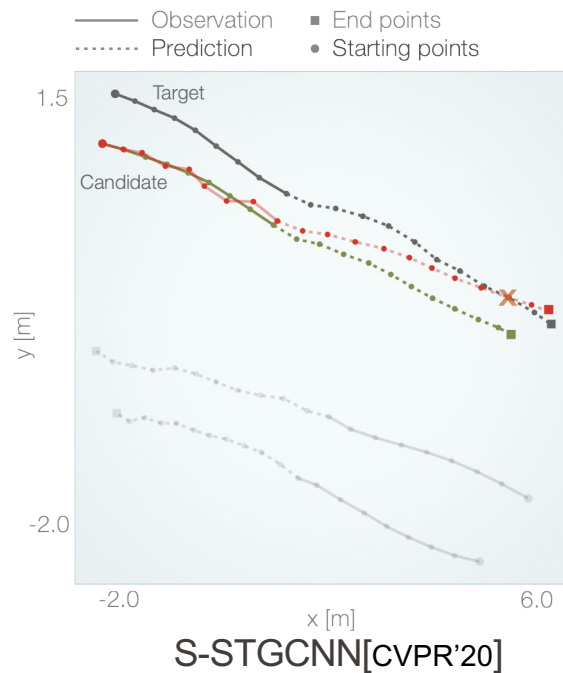
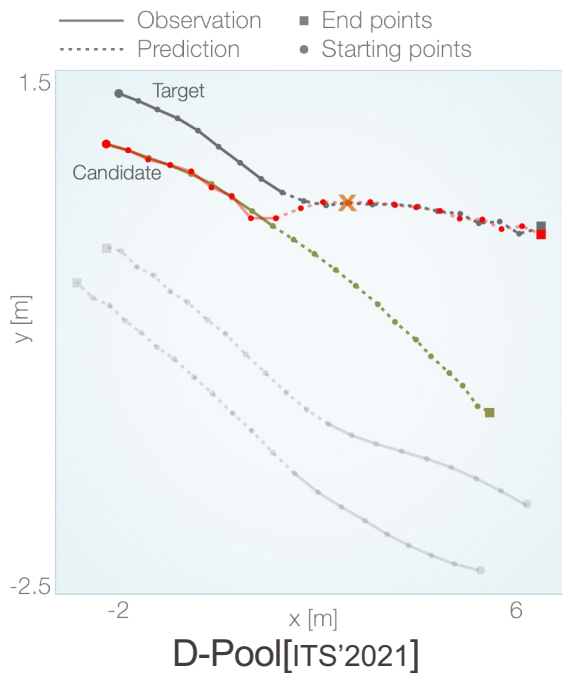
Outcome

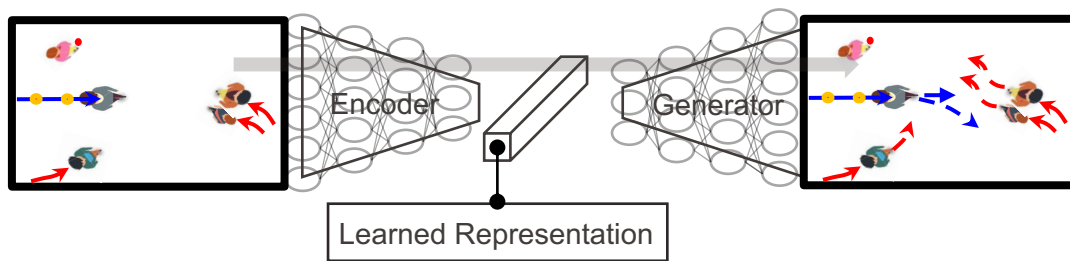
- ✓ **New evaluation** based on realistic adversarial examples [1]
- ✓ **Robust training**



- Observed sequence
- - → Forecasted sequence by [2]
- Perturbed observation by < 7 cm
- - → Forecasted sequence leading to collision
- X **Collision**

Qualitative results

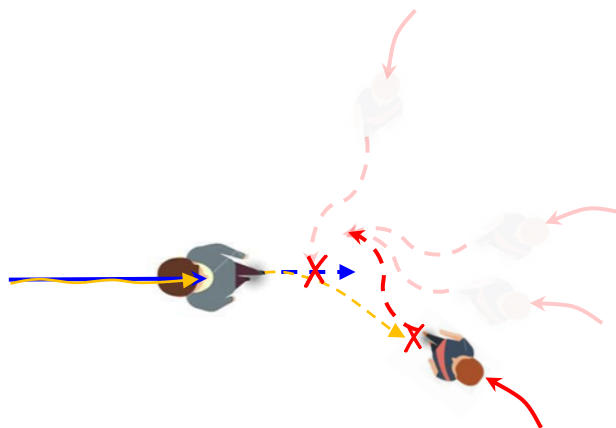




Outcome

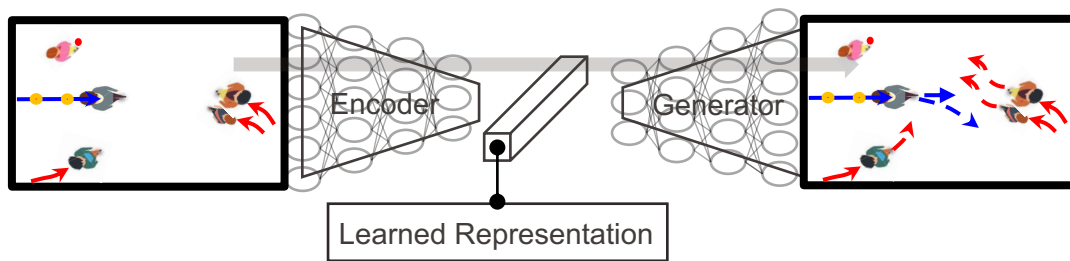
✓ **New evaluation** based on realistic adversarial examples [1]

✓ **Robust training**



- Observed sequence
- - -> Forecasted sequence by [2]
- Perturbed observation by < 7 cm
- - -> Forecasted sequence leading to collision
- ✗ **Collision**

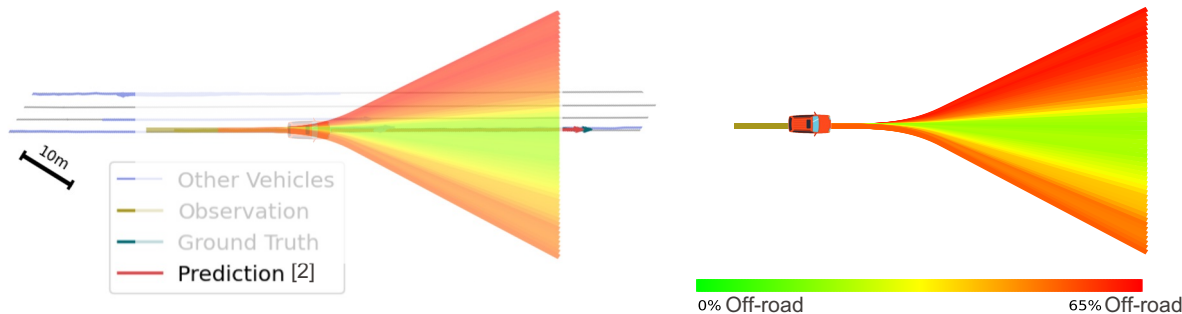
New evaluation protocol



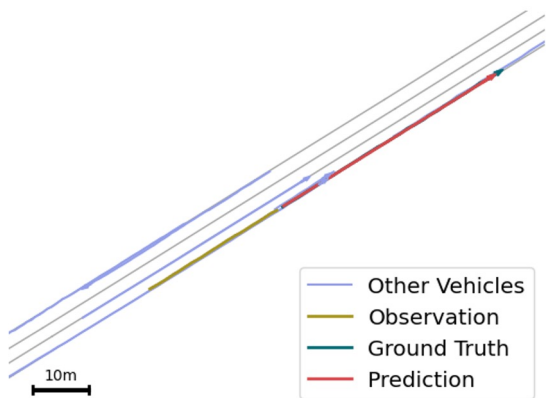
Outcome

✓ **New evaluation** based on realistic adversarial examples [1]

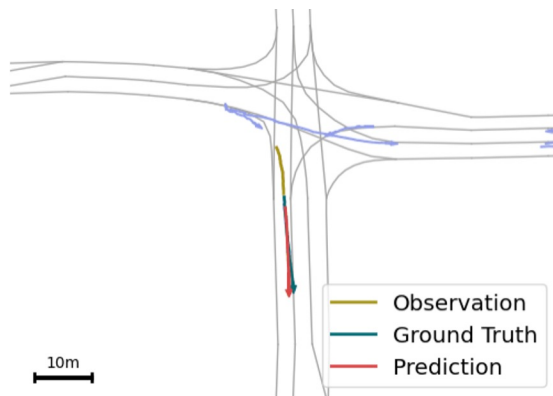
✓ **Robust training**



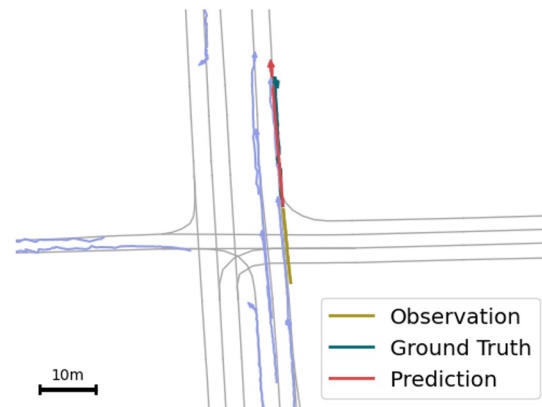
✓ Atomic scene generation functions



Simple turn



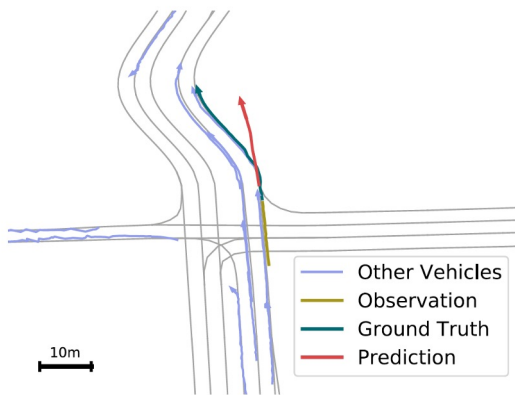
Double turn



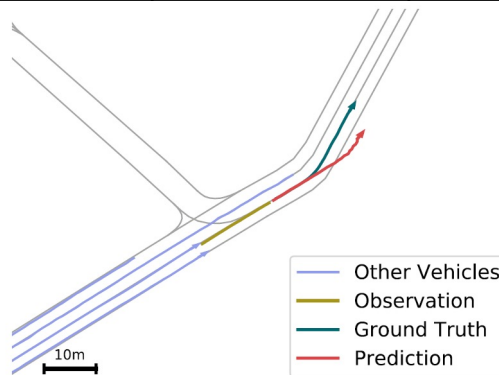
Ripple road

| Baseline | Original off-road | Generated (ours) off-road |
|-------------------|-------------------|---------------------------|
| DATF (ECCV20) | 2% | 82% |
| WIMP (arXiv20) | 1% | 63% |
| LaneGCN (ECCV'20) | 1% | 66% |

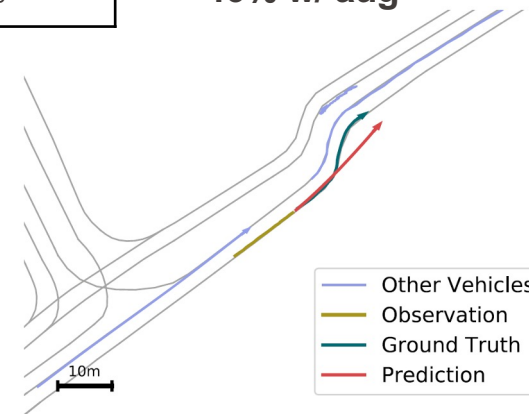
=> 46% w/ aug



(a) DATF



(b) WIMP

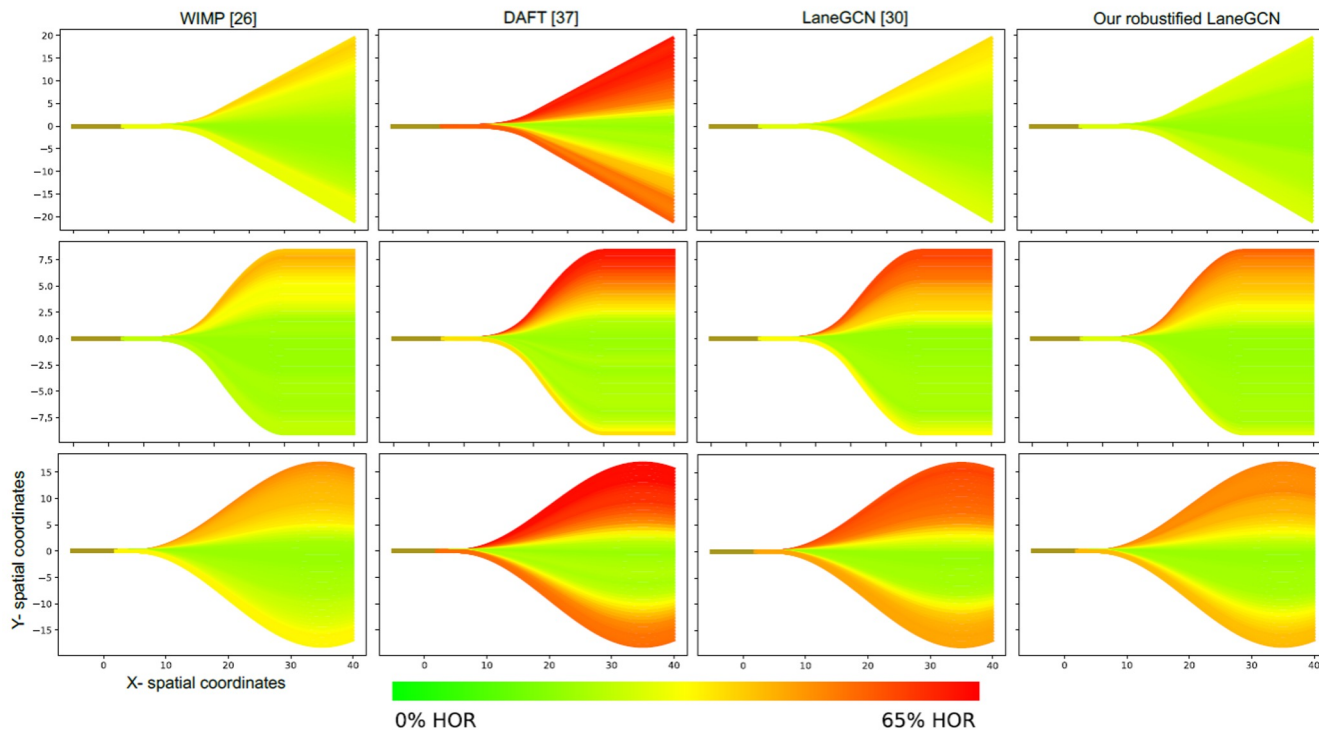


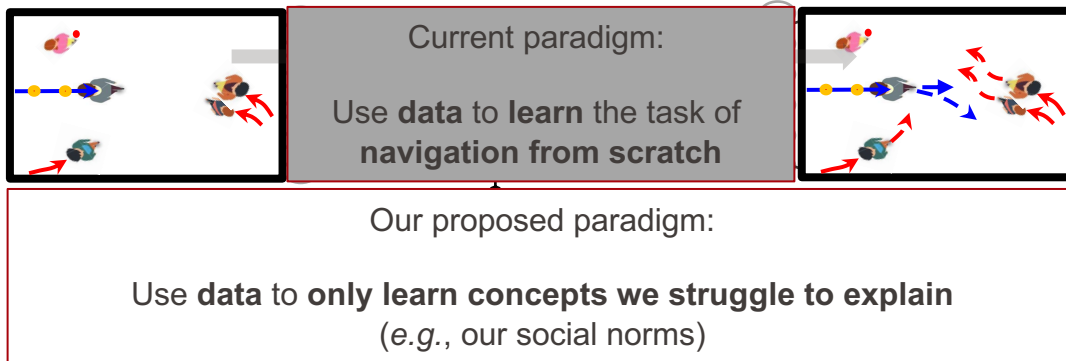
(c) LaneGCN

VITA



[1] Vehicle trajectory prediction works, but not everywhere, CVPR'22





X Not Robust

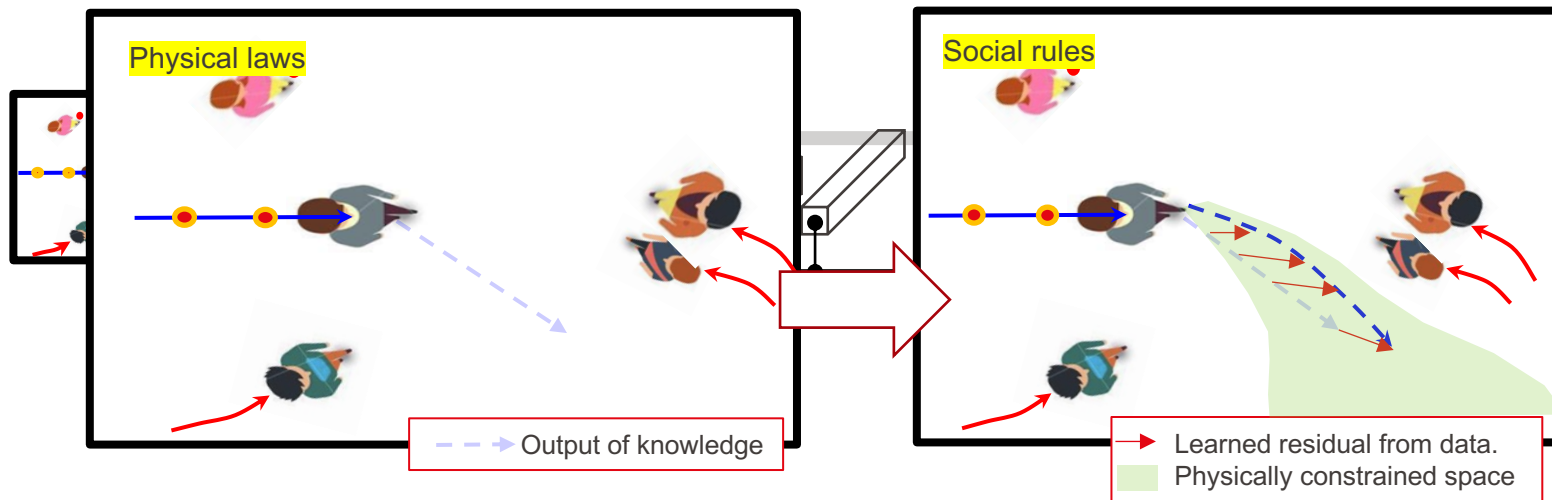
Because

1. Imbalanced/missing data

Solution

- Knowledge-Data

Proposed Knowledge-Data paradigm



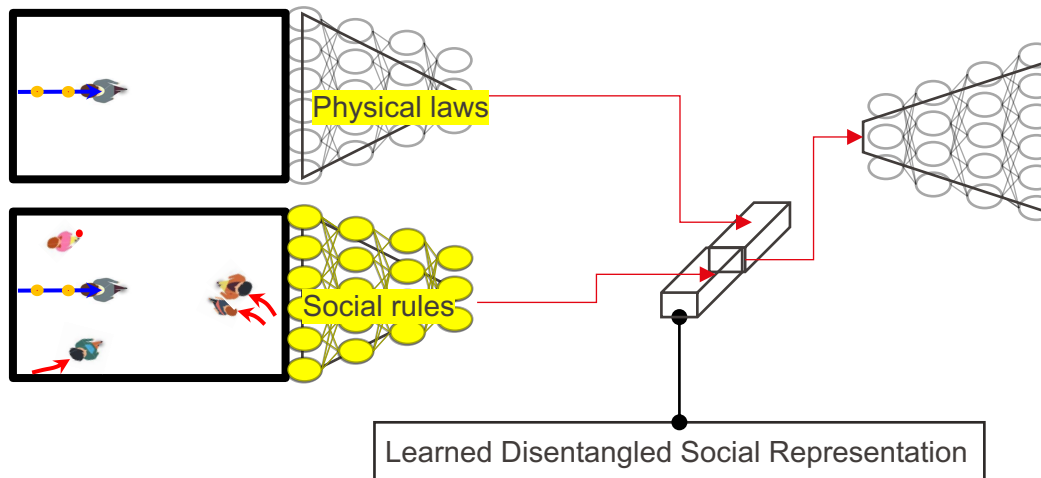
Because

1. Imbalanced/missing data

Solution

- Knowledge-Data
 - Knowledge as input

Proposed Knowledge-Data paradigm



Outcome

✓ Generalizable
(low-shot transfer)

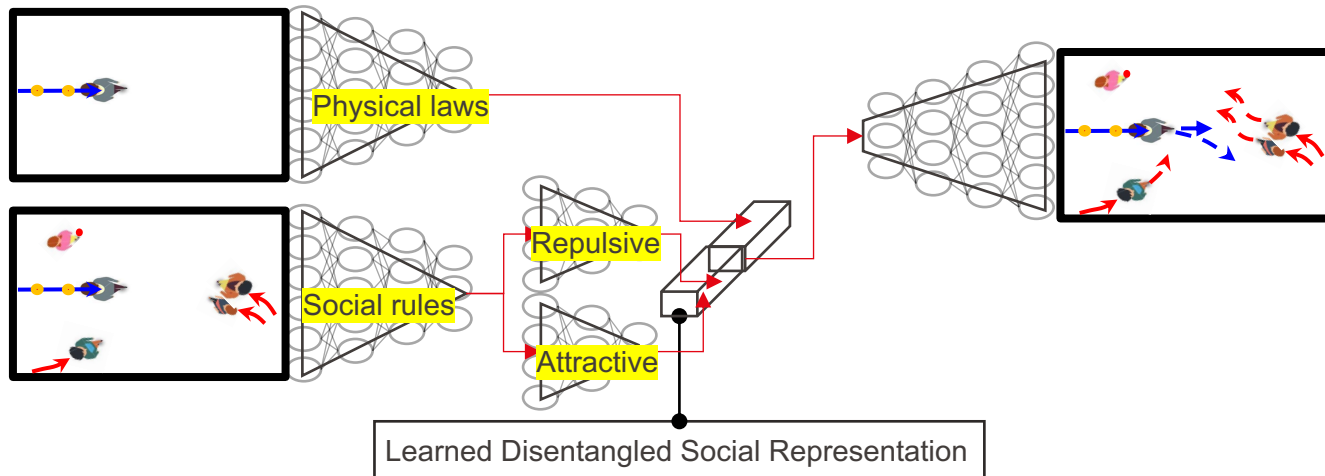
Because

1. Imbalanced/missing data

Solution

- Knowledge-Data
 - Knowledge as input
 - Knowledge within

Proposed Knowledge-Data paradigm



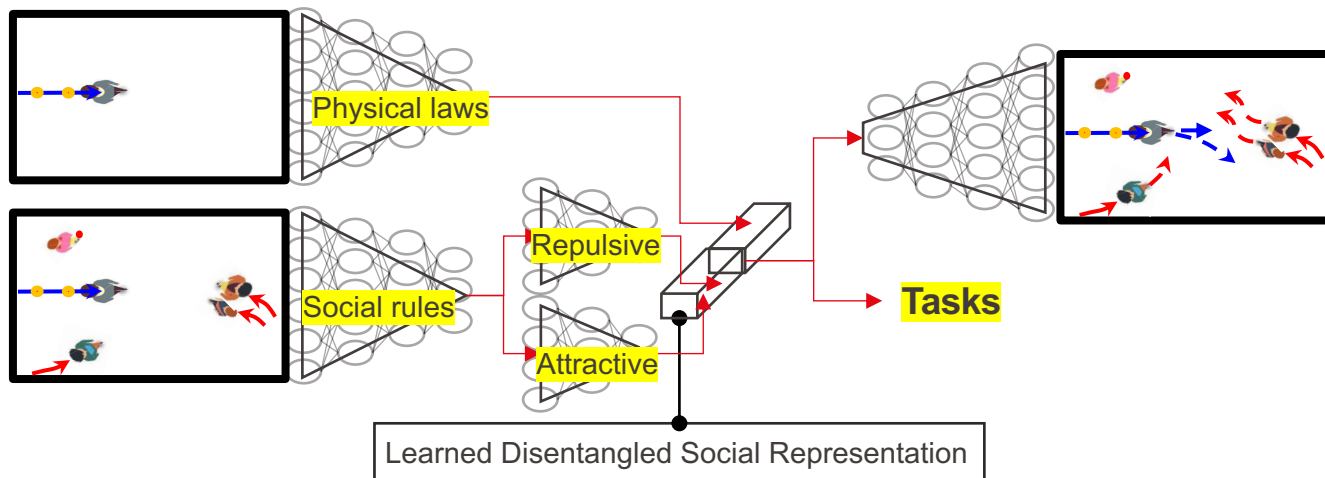
Because

1. Imbalanced/missing data

Solution

- Knowledge-Data
 - Knowledge as input
 - Knowledge within
 - Knowledge as supervision

Proposed Knowledge-Data paradigm



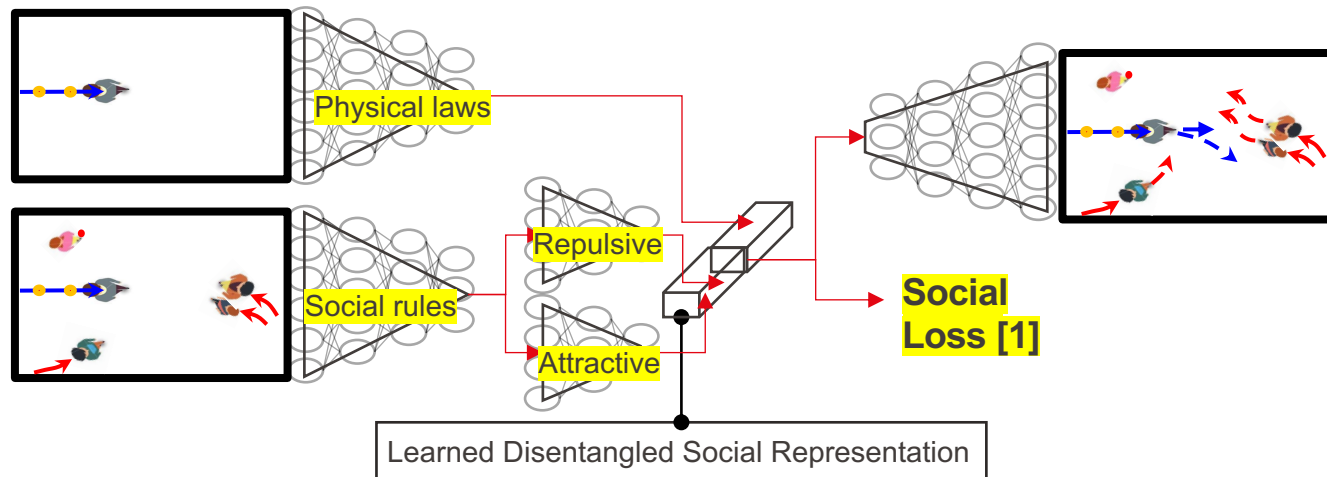
Because

1. Imbalanced/missing data

Solution

- Knowledge-Data
 - Knowledge as input
 - Knowledge within
 - Knowledge as supervision

Proposed Knowledge-Data paradigm



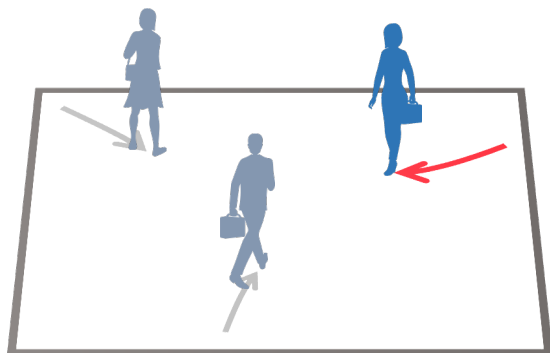
Because

1. Imbalanced/missing data
2. Positive examples only

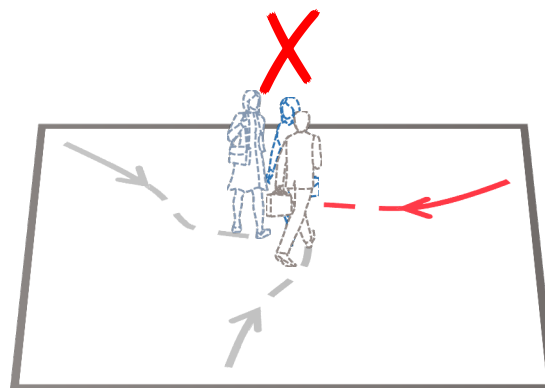
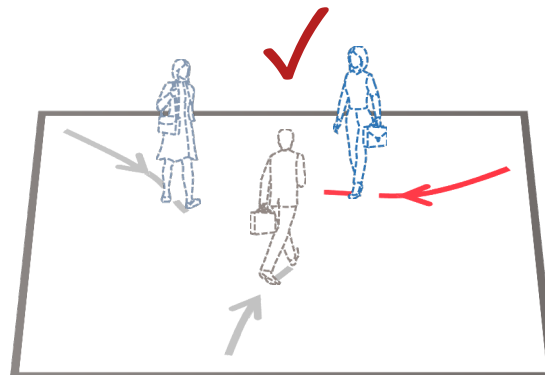
Solution

- Knowledge-Data
- w/ Opposite principle

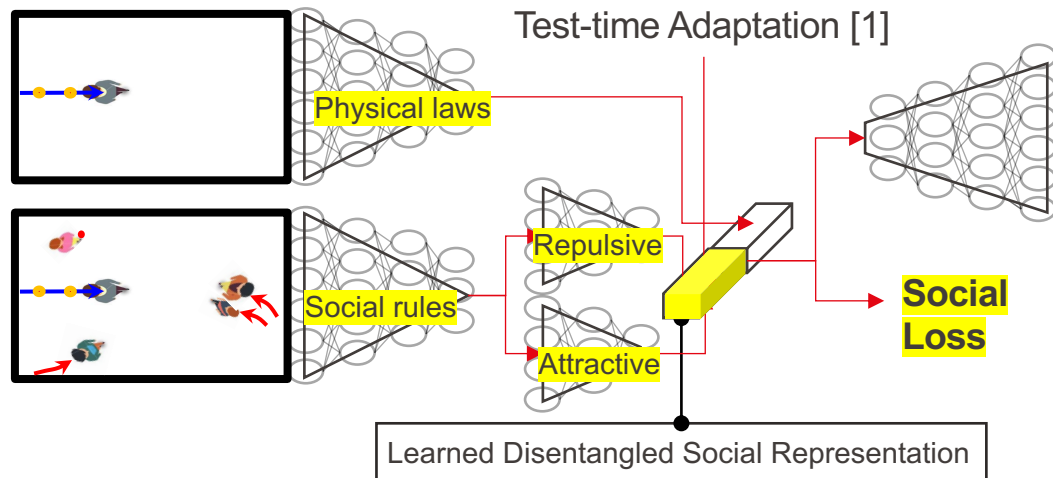
Negative data augmentation



 History Observation



 Future Prediction



Outcome

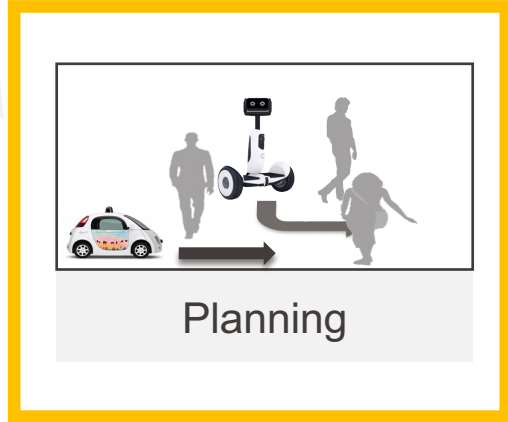
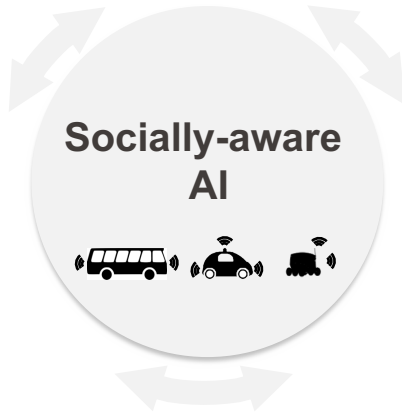
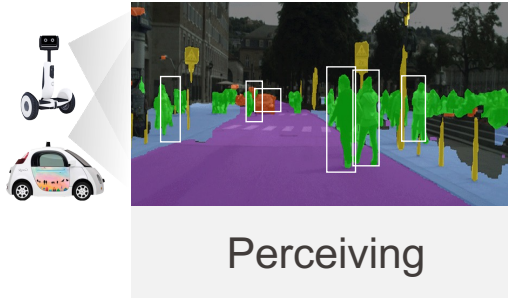
- ✓ Robust
- ✓ Generalizable
- ✓ Interpretable

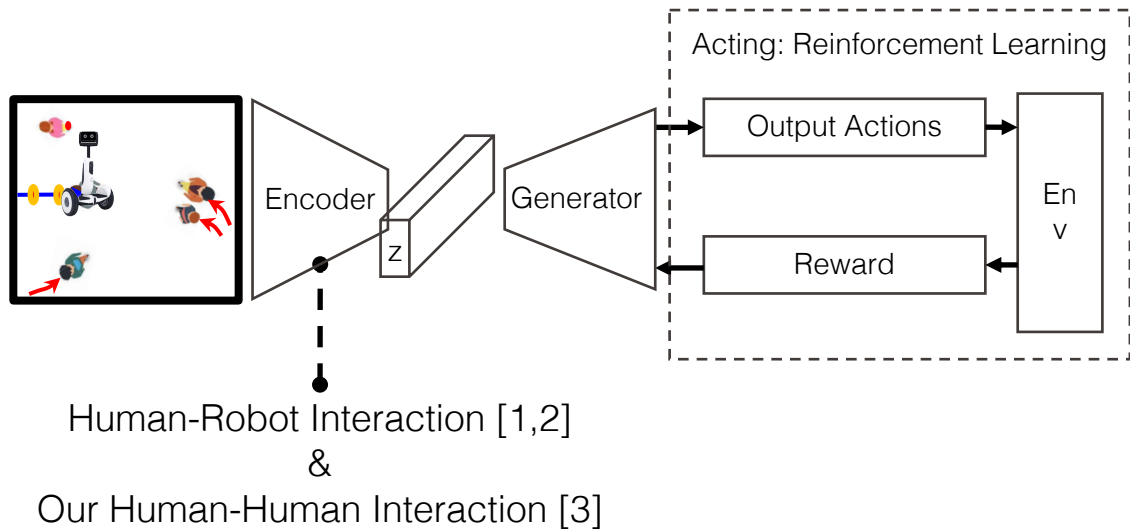
Because

1. Imbalanced/missing data
2. Positive examples only
3. Distributional shifts

Solution

- Knowledge-Data
- w/ Opposite principle
- w/ Low-rank principle





Previous works

[1] HRI, Chen, C., *et al.*,

IROS'17

[2] HRI, Everett, M., *et al.*,

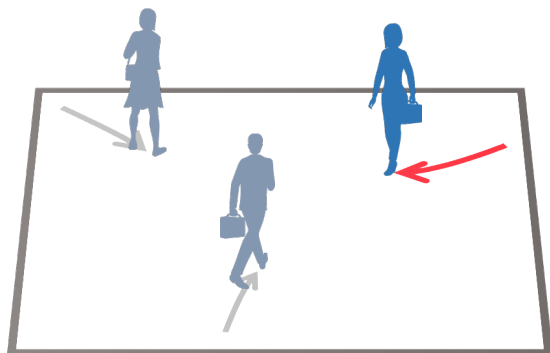
IROS'18

Our work

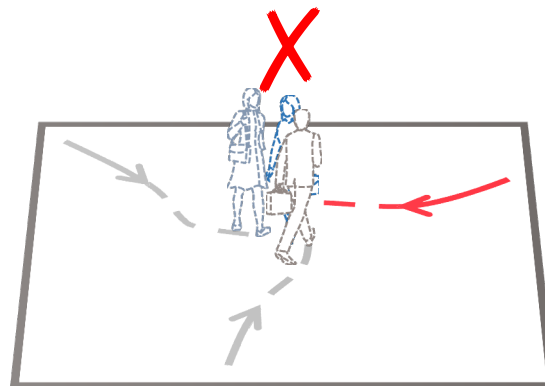
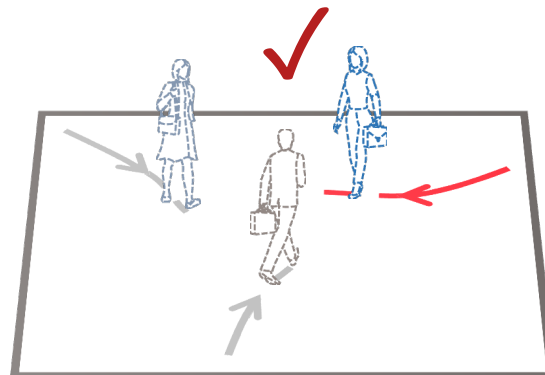
[3] Crowd-Robot Interaction,

ICRA'19

Negative data augmentation



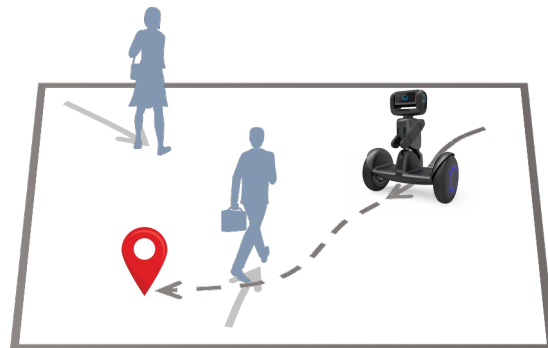
 History Observation



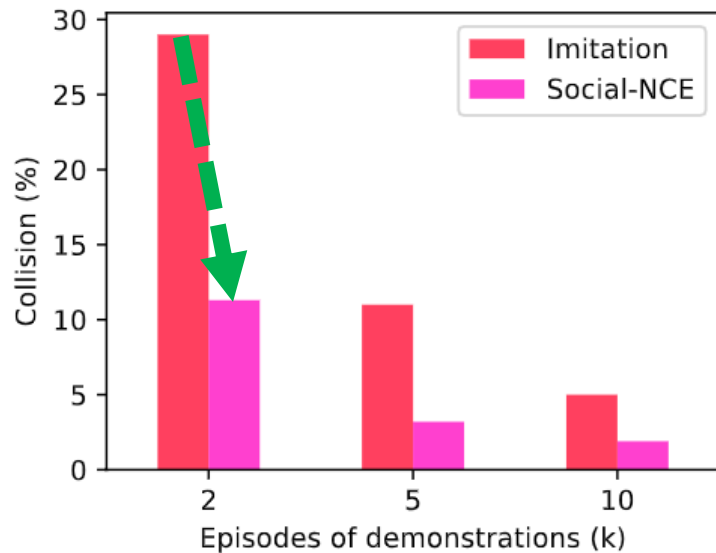
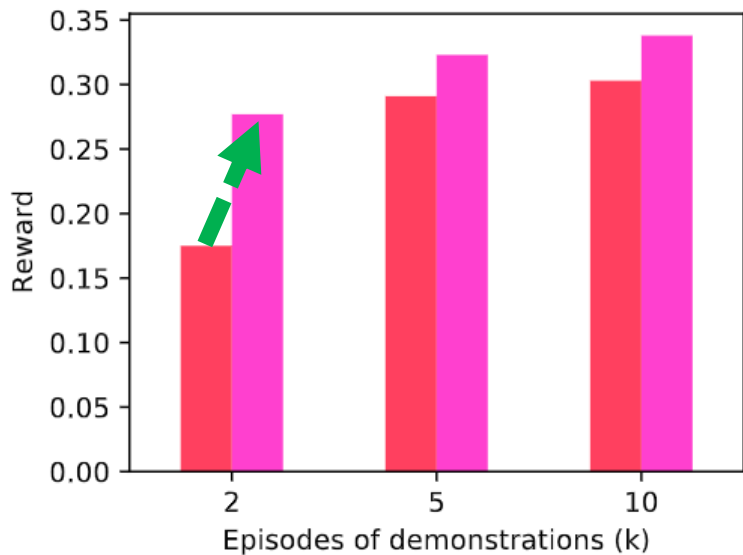
 Future Prediction

Experiments

1 – Imitation Learning



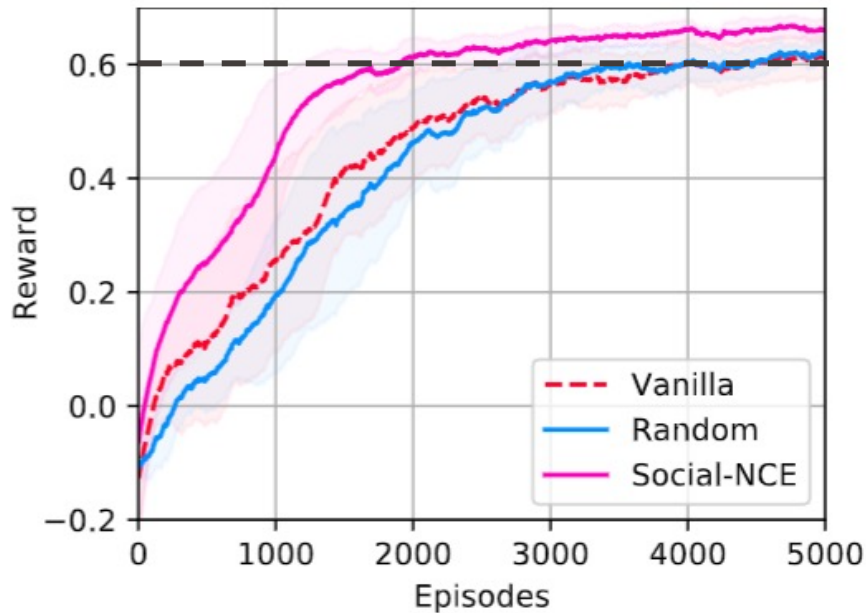
Imitation Learning



Experiments

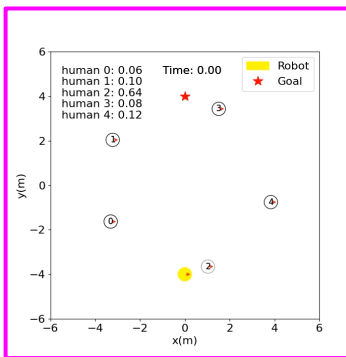
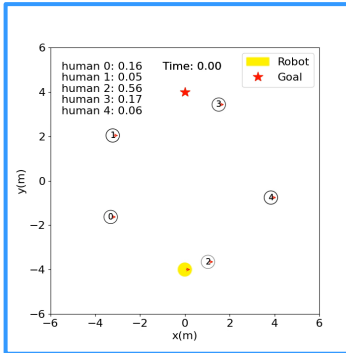
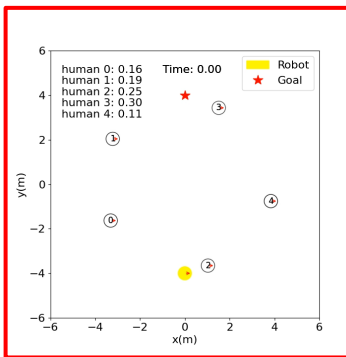
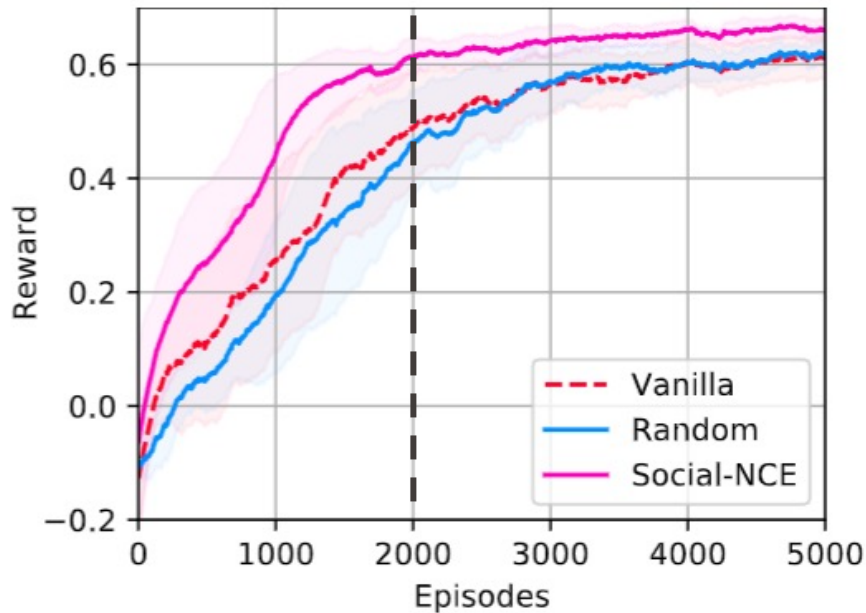
2 – Reinforcement Learning

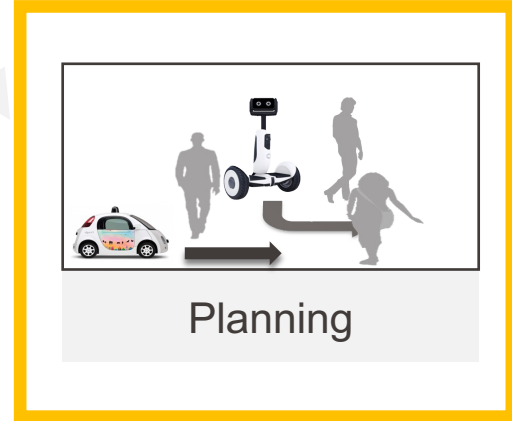
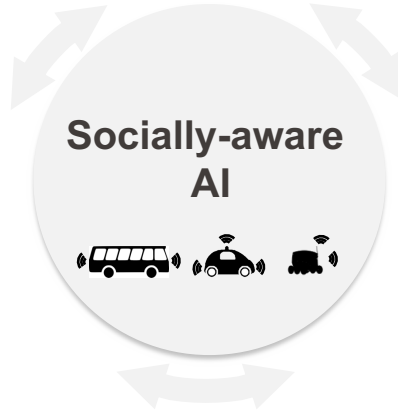
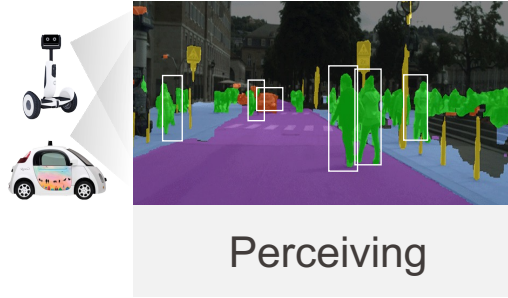
Reinforcement Learning



← Collision-free

Reinforcement Learning





#Open Science

Perception:

- [1] S. Kreiss et al., OpenPifPaf **library** for pose estimation, **CVPR'19, ICCV'21 (licensed)**
- [2] L. Bertoni et al., 3D perception **library**, **ICCV'19, ICRA'21**
- [3] L. Bertoni et al., Perceiving Social Distancing, **ITS'20**
- [4] G. Adaimi et al., Deep Visual Re-identification with Confidence, **TRC'21**
- [5] T. Mordan et al., Detecting 32 human attributes, **ITS'21**

Prediction:

- [6] Kothari et al., Trajnet++ **library** for spatio-temporal forecasting tasks (>15 implemented models)
- [7] Kothari et al., Social Anchor, **ICCV'21**
- [8] Liu et al., Social NCE, **ICCV'21**

Planning:

- [9] C. Chen et al., Crowd-Robot Interaction, **ICRA'19**

Generative models:

- [10] Y. Liu* et al., Collaborative Sampling in GAN, **AAAI'20**
- [11] A. Carlier et al., Deep SVG, **NeurIPS'20**

DCM + NN

- [12] B. Sifringer et al., L-MNL, **TRB'20**

Test-time training:

- [13] Y. Liu* et al., TTT++, **NeurIPS'21**

Tools

- [14] Video Ultimate labeling



EPFL VITA

Visual Intelligence for Transportation



SAMSUNG Schindler RICHEMONT



FNSNF



HITACHI

HONDA
The Power of Dreams



HASLERSTIFTUNG



Horizon 2020